



# Marshall Steam Museum

at Auburn Heights Preserve

Updated 1/2016

## Story Time at the Marshall Steam Museum

Length: 45-60 minutes

Ages 3-8

Contact Director of Education (DE) with questions at [education@auburnheights.org](mailto:education@auburnheights.org) or (302) 239-2385

### Program Description

This program includes reading one car book and one train book and interactive activities surrounded by our museum collections. Kids finish their trip with a craft to take home. Ideal for schools, day cares, summer camps, preschools, and play groups. Programs generally last one hour. Consider adding a train ride to your visit!

**Delaware Early Learning Foundations: Delaware Early Learning Foundations** (Initiative & Curiosity) AL31, AL33, AL34 (Engagement & Persistence) AL35, AL37, (Receptive Communication) LL31, LL32, LL35, LL36, (Expressive Communication) LL37, LL38, LL41, LL43, (Emergent Reading) LL50, LL55, (Emergent Reading) LL60, (Sensory Awareness) SC31, (Scientific Knowledge: Non-Living Things) SC43, SC44, (Past, Present, and Future History) MM37, MM39, (Movement & Dance) CE38, (Visual Arts) CE40, CE42, CE43, (Fine Motor) PD31, PD32, (Gross Motor) PD34, PD35, PD36, (Health Awareness and Practice) PD38

**DE Standards:** H1.K-3a, H2.K-3a, H3.K-3a, H4.K-3a, H4.K-3b, E1.K-3a

**Common Core ELA: Kindergarten** RIK.1-3, RIK, SLK.1-4, SLK.6, SL1.1, LK.1, LK.5-6; **Grade 1** RI1.1-3, RI1.6-7, SL1.1-4, L1.1, L1.5-6; **Grade 2** RI2.1, RI2.3, RI2.7, SL2.1-4, L2.1; **Grade 3** RI3.7, SL3.1-4, L3.1, L3.5-6

### Story Time at the Marshall Steam Museum Learning Objectives

After their visit to the Marshall Steam Museum, participants will explore how ways of traveling and types of transportation have changed over time. During their program, participants will:

- Learn about different types of transportation and classify them based on where they take place (water, land, and sky)
- Read *Alice Ramsey's Grand Adventure* about the first woman to drive across the country and learn how transportation was different when she was alive by exploring items in a historic suitcase
- **Two Options, choose one:** Transportation game: Participants will act out different forms of transportation *or* Classroom Suitcase group art project: Participants will draw one item to take in their suitcase on a class trip; group will fill their "classroom suitcase" that the teacher will take home.
- Read Eric A. Kimmel's *Stormy's Hat* and learn about jobs on the railroad and handle museum objects that go along with specific jobs.
- Weather permitting: free play outside at the Little Tikes Tender and Little Toot wooden train to play at the different railroad jobs using props (free play can take place inside in the event of inclement weather)
- Make-and-Take activity: 3D cars or trains

